

## 2014 SINGLES RULES - BRIEF SUMMARY OF CHANGES

Nothing major after 13 years  
Simpler language & 50% fewer words  
Words in *italics* are explained in definitions  
Words in **bold** are for emphasis

No let is allowed for any unusual bounce  
The Marker's call of: "*10-all: a player must win by 2 points*" is called only for the first time in a match

### **New definitions**

- Fair view
- Further Attempt
- Good Return
- Winning Return
- Wrong-footed

### **Start match on time**

Referee may award the match to a player whose opponent is not on court ready to play within the time stated in the competition rules (was 10 minutes)

### **Scoring**

Point-A-Rally to 11 is the official scoring system  
Point-A-Rally to 15 and HiHo (traditional 9-point scoring) are alternatives in an Appendix

### **Serve**

- Server must not serve before the receiver is ready
- A "corkscrew" serve that hits the front wall and side wall at the same time, is a fault
- If the ball is served from the wrong box, result of rally stands, then alternate next serve

### **Marker's call on a service fault**

"Fault" is the only call:

- If the served ball hits the service line or goes out or down, or is a fault in any way
- If the server has part of a foot on a boundary of the service box

### **Swing**

1. Exaggerated swing to try to earn a Stroke – can be a Let, but is never a Stroke
2. Excessive swing – if interference is caused by using an excessive swing - must be a No let

### **Racket knocked out of non-striker's hand**

If this happens due to contact during the striker's effort to reach the ball, the non-striker may request a let, then Rule 12 (Distraction) applies [but it's not an automatic let]

### **Distraction**

If the opponent deliberately distracts the striker, the Conduct rule must be applied

### **Noise**

Referee is not to ask the crowd to be quiet and players are expected to continue play  
A let may be allowed if there is a 'loud or isolated noise'

## **Illness**

If a player vomits on court, that player loses the match if the court is unplayable

## **Bleeding – Time allowed**

“Reasonable” time - as decided by the Referee

## **Injury – Time allowed**

1. Self-inflicted:  
3 minutes (no change)
2. Contributed to by both players:
  - 15 minutes plus another 15 minutes if the Referee decides this way
  - If cannot play on - match to the injured player’s opponent
3. Caused by Opponent:
  - If caused accidentally
    - Apply the Conduct Rule
    - Injured player is allowed 15 minutes
    - If cannot play on - match to the injured player
  - If caused by deliberate or dangerous play or action
    - If the injured player can continue - Conduct Rule against the opponent
    - If cannot play on - match to the injured player
    - If there is any bleeding – match to the injured player

## **Examples of Injury situations**

- Self-inflicted:  
John twists around to chase the ball and trips. He then stops and grabs his ankle
- Contributed by both:  
John and Mary collide accidentally and Mary is injured
- Opponent-caused, Accidental:  
John’s racket slips out of his hand and hits Mary in the back of the head
- Opponent-caused, Deliberate:  
John again runs into Mary’s back and knocks her over
- Opponent-caused, Dangerous:  
John turned and deliberately hit the ball too close to Mary

## **Conduct**

Penalties may also be awarded during the warm-up and after a match  
Referee must complete documentation

*For further information please contact*

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