

2014 SINGLES RULES - BRIEF SUMMARY OF CHANGES

Nothing major after 13 years
Simpler language & 50% fewer words
Words in *italics* are explained in definitions
Words in **bold** are for emphasis

No let is allowed for any unusual bounce
The Marker's call of: "*10-all: a player must win by 2 points*" is called only for the first time in a match

New definitions

- Fair view
- Further Attempt
- Good Return
- Winning Return
- Wrong-footed

Start match on time

Referee may award the match to a player whose opponent is not on court ready to play within the time stated in the competition rules (was 10 minutes)

Scoring

Point-A-Rally to 11 is the official scoring system
Point-A-Rally to 15 and HiHo (traditional 9-point scoring) are alternatives in an Appendix

Serve

- Server must not serve before the receiver is ready
- A "corkscrew" serve that hits the front wall and side wall at the same time, is a fault
- If the ball is served from the wrong box, result of rally stands, then alternate next serve

Marker's call on a service fault

"Fault" is the only call:

- If the served ball hits the service line or goes out or down, or is a fault in any way
- If the server has part of a foot on a boundary of the service box

Swing

1. Exaggerated swing to try to earn a Stroke – can be a Let, but is never a Stroke
2. Excessive swing – if interference is caused by using an excessive swing - must be a No let

Racket knocked out of non-striker's hand

If this happens due to contact during the striker's effort to reach the ball, the non-striker may request a let, then Rule 12 (Distraction) applies [but it's not an automatic let]

Distraction

If the opponent deliberately distracts the striker, the Conduct rule must be applied

Noise

Referee is not to ask the crowd to be quiet and players are expected to continue play
A let may be allowed if there is a 'loud or isolated noise'

Illness

If a player vomits on court, that player loses the match if the court is unplayable

Bleeding – Time allowed

“Reasonable” time - as decided by the Referee

Injury – Time allowed

1. Self-inflicted:
3 minutes (no change)
2. Contributed to by both players:
 - 15 minutes plus another 15 minutes if the Referee decides this way
 - If cannot play on - match to the injured player’s opponent
3. Caused by Opponent:
 - If caused accidentally
 - Apply the Conduct Rule
 - Injured player is allowed 15 minutes
 - If cannot play on - match to the injured player
 - If caused by deliberate or dangerous play or action
 - If the injured player can continue - Conduct Rule against the opponent
 - If cannot play on - match to the injured player
 - If there is any bleeding – match to the injured player

Examples of Injury situations

- Self-inflicted:
John twists around to chase the ball and trips. He then stops and grabs his ankle
- Contributed by both:
John and Mary collide accidentally and Mary is injured
- Opponent-caused, Accidental:
John’s racket slips out of his hand and hits Mary in the back of the head
- Opponent-caused, Deliberate:
John again runs into Mary’s back and knocks her over
- Opponent-caused, Dangerous:
John turned and deliberately hit the ball too close to Mary

Conduct

Penalties may also be awarded during the warm-up and after a match

Referee must complete documentation

For further information please contact

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