

DOUBLES RULES NEWSLETTER - March 2014

This is a summary to help the teams who will be at the 2014 Commonwealth Games in Glasgow, Scotland. I will be in Glasgow as a WSF Assessor and I will have time to help you, so please come and find me

These are the current Rules from the WSF website. Dated 1st November 2010

http://www.worldsquash.org/ws/wp-content/uploads/2011/09/110920_Doubles-Rules.pdf

COURT WIDTH

- 8.42 metres which is just over 2 metres wider than a standard Singles court

TIN HEIGHT

- 13" (33cms) which is 10cms lower than a standard Singles court

EYE GUARDS

- Must be worn properly over the eyes at all times during play, including during the warm-up

CLOTHING

- Partners must wear the same colour shirt and preferably the same colour shorts/skirts
- The colour must be different from the opponents' shirts
- If both teams are wearing similar colours, the higher placed team in the draw has the colour choice
- If players change shirts during a match they must change to the same colour shirts they were originally wearing

SCORING

- Best of 3 games
- Point-A-Rally to 11 points (no 2-point advantage at 10-all)

TIME BETWEEN GAMES

- 2 minutes

SERVICE

- Serving order alternates between teams as A1, B1, A2, B2
- Serving order must remain the same throughout a match
- When the serve changes from one team to the other, the serving team can serve from either service box

RECEIVING SERVE

- Partners must receive from the same side of the court throughout each game, but ...
Can change receiving sides at the start of each game - but must notify opponents and officials
- Players can stand anywhere for receiving service, providing there is no interference to server or receiver
- If receiver swings and misses, partner cannot return service

INTERFERENCE

- If A1 swings at the ball and misses, the partner A2 can hit the ball (except for return of serve)
- Only the player who encounters interference can appeal (unless both partners are attempting to play the ball)
- If both partners appeal, the decision giving the greater reward to the striking team stands, e.g. stroke is greater than let, and let is greater than no let

Whether a striker hits an opponent with the ball or refrains from hitting the ball:

Stroke if:

- The outgoing opponent has played the ball back close to the body and then does not make a **reasonable** effort to avoid interference - particularly for direct access to the ball and preventing a reasonable swing; or
- The outgoing opponent's ball has gone close to the partner's body and the **partner** does not make **any** effort to avoid interference.

No Let if:

- Interference is caused only by the striker's partner

CONDUCT PENALTY

- **Must** be given against the striker's team if the referee decides a striker's action is dangerous.

TURNING

There is no Stroke provision. **Let** is allowed:

- If fear of hitting an opponent, and
- If would have been a good return

FURTHER ATTEMPT

- If, after the striker swings and misses, the ball then touches an opponent:
Let is allowed if either player from the striking team could make a good return

FALLEN OBJECT

- If any object falls to the floor, play must stop
- Player's rackets are classed as "objects"
- Eye guards will be treated as "fallen" if they move from over the eyes

BLEEDING

- A player is allowed 30 minutes to attend to a bleeding wound

ILLNESS

- If a player vomits on court, the opposing team wins the match

I am looking forward to seeing Oceania players in Glasgow, and again please contact me if you have any questions

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